

Algoritmy a datové struktúry

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o časovej zložitosti

algoritmické úlohy	exaktne opísaný vstup a výstup
poskytovať záruky	program musí fungovať pre všetky vstupy
veľkosť vstupu	parameter n (súčasť definície alebo "veľkosť súboru")
časová zložitosť	ako rastie čas s rastúcim n

reklama



<https://codeforces.com/>

 **sphere online judge**

<https://www.spoj.com/>



<https://onlinejudge.org/>



<https://www.codechef.com/>



<https://testovac.ksp.sk/tasks/>



Algorithms for Competitive Programming

<https://cp-algorithms.com/>

```
int mx = a[0];  
for (i = 1; i < n; i++) {  
    if (a[i] > mx)  
        mx = a[i];  
}
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$\Leftarrow mx_i = \max\{a_0, \dots, a_{i-1}\}$

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```

$\Leftarrow mx_i = \max\{a_0, \dots, a_{i-1}\}$

```
cnt = 0;
int i, j;
for (i = 0; a[i] != 2; i = j) {
    while (a[i] == 0) i++;
    for (j = i; a[j] == 1; j++)
        cnt++;
}
```

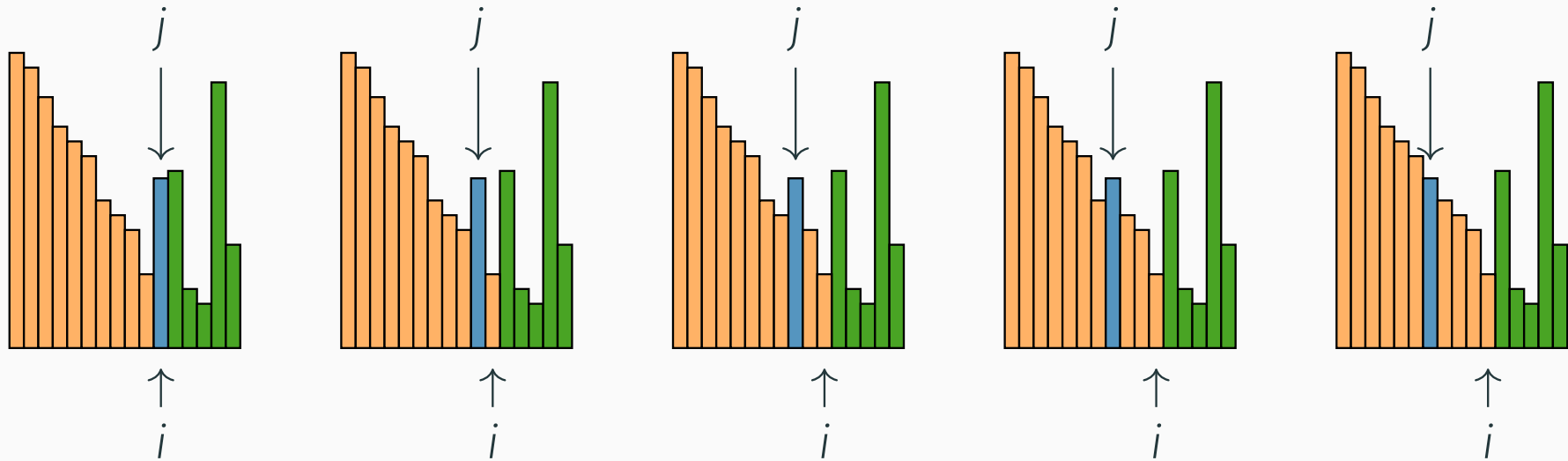
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int i, j;
for (i = 0; a[i] != 2; i = j) {
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    for (j = i; a[j] == 1; j++)
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}
```

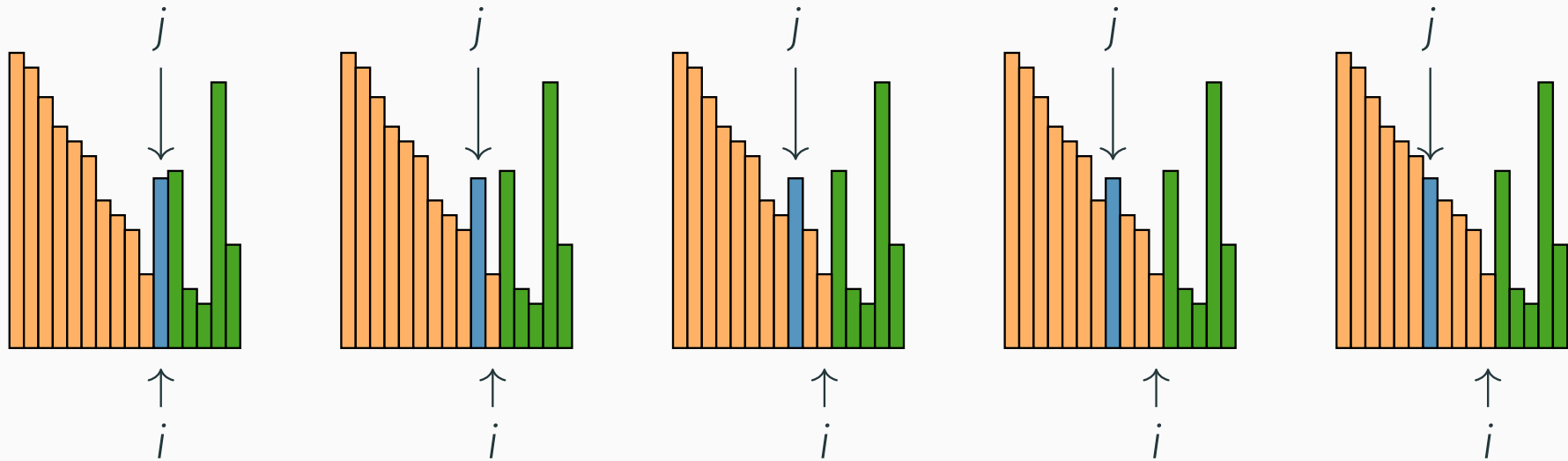
$\Leftarrow i$ je začiatok úseku jednotiek

příklad: triedím čísla z rozsahu 0...999



```
void vymen(int i, int j) {  
    int x; x = a[i]; a[i] = a[j]; a[j] = x;  
}  
  
void InsertSort(int n) {  
    int i, j;  
    for (i = 1; i < n; i++)  
        for (j = i; j > 0 && a[j - 1] < a[j]; j--)  
            vymen(j - 1, j);  
}
```


príklad: triedim čísla z rozsahu 0...999



```
void vymen(int i, int j) {  
    int x; x = a[i]; a[i] = a[j]; a[j] = x;  
}
```

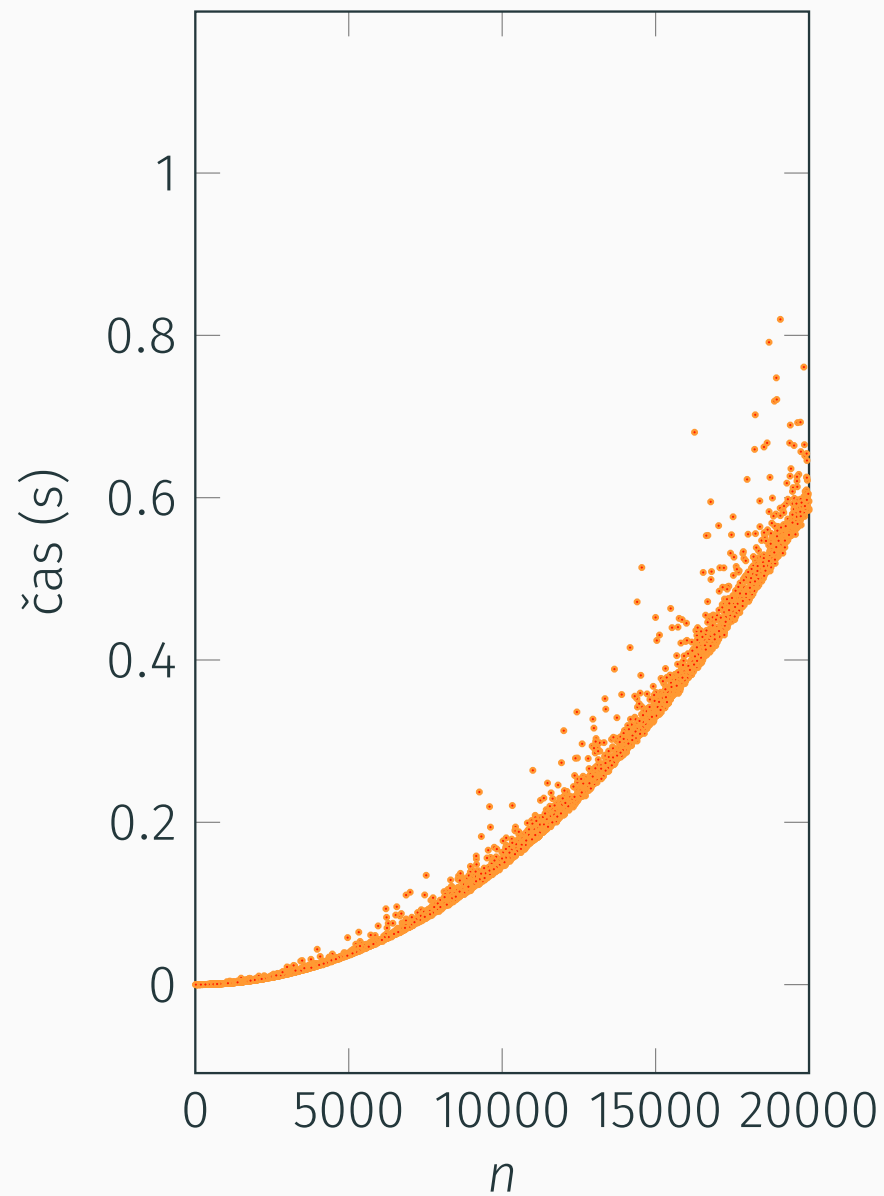
```
void InsertSort(int n) {  
    int i, j;  
    for (i = 1; i < n; i++) ⇐ začiatok poľa je utriedený  
        for (j = i; j > 0 && a[j - 1] < a[j]; j--)  
            vymen(j - 1, j);  
}
```

příklad: triedim čísla z rozsahu 0...999

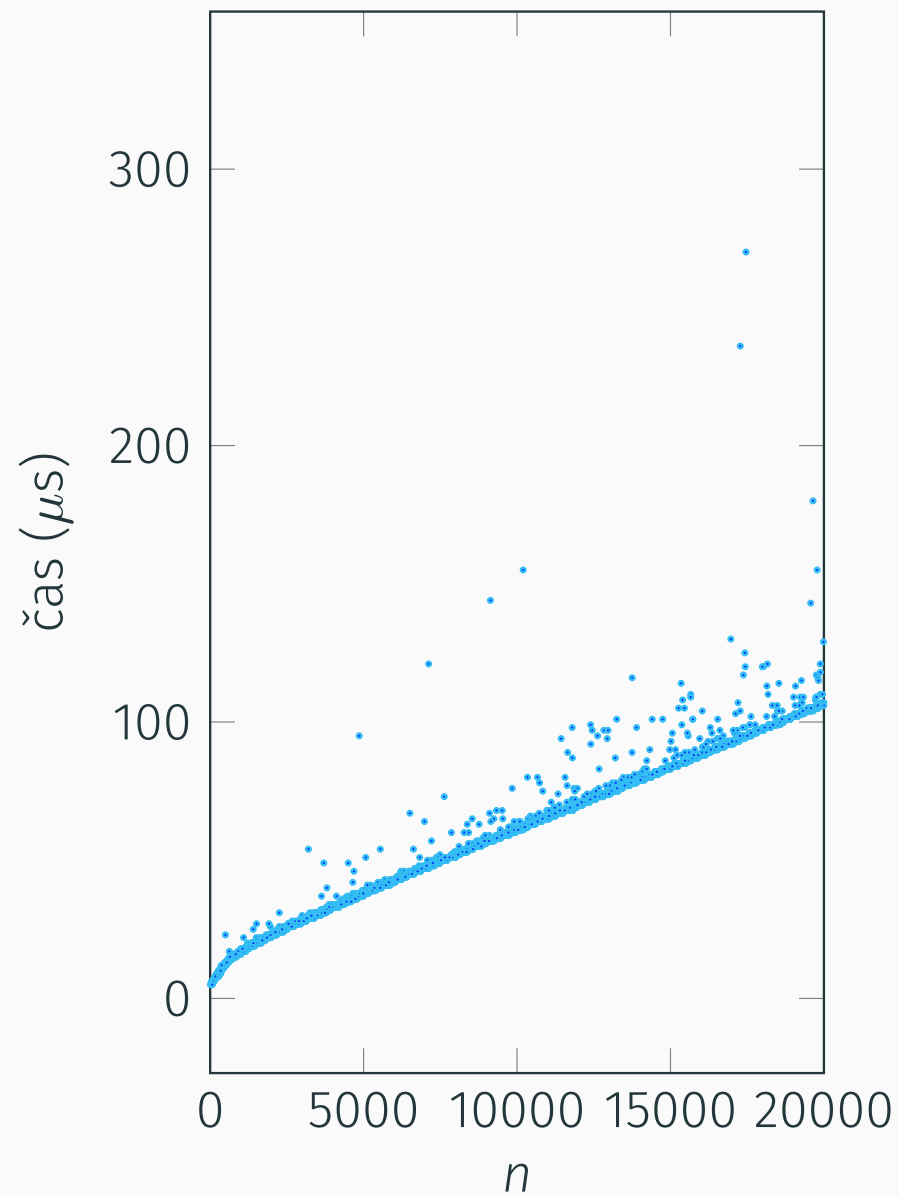
```
void CountSort(int n) {  
    int pocty[1000];  
    int i, c;  
  
    for (i = 0; i < 1000; i++) pocty[i] = 0;  
    for (i = 0; i < n; i++) pocty[a[i]]++;  
    i = 0;  
    for (c = 999; c >= 0 ; c--)  
        while (pocty[c] > 0) {  
            a[i] = c;  
            i++;  
            pocty[c]--;  
        }  
}
```

kvadratický vs lineární

InsertSort

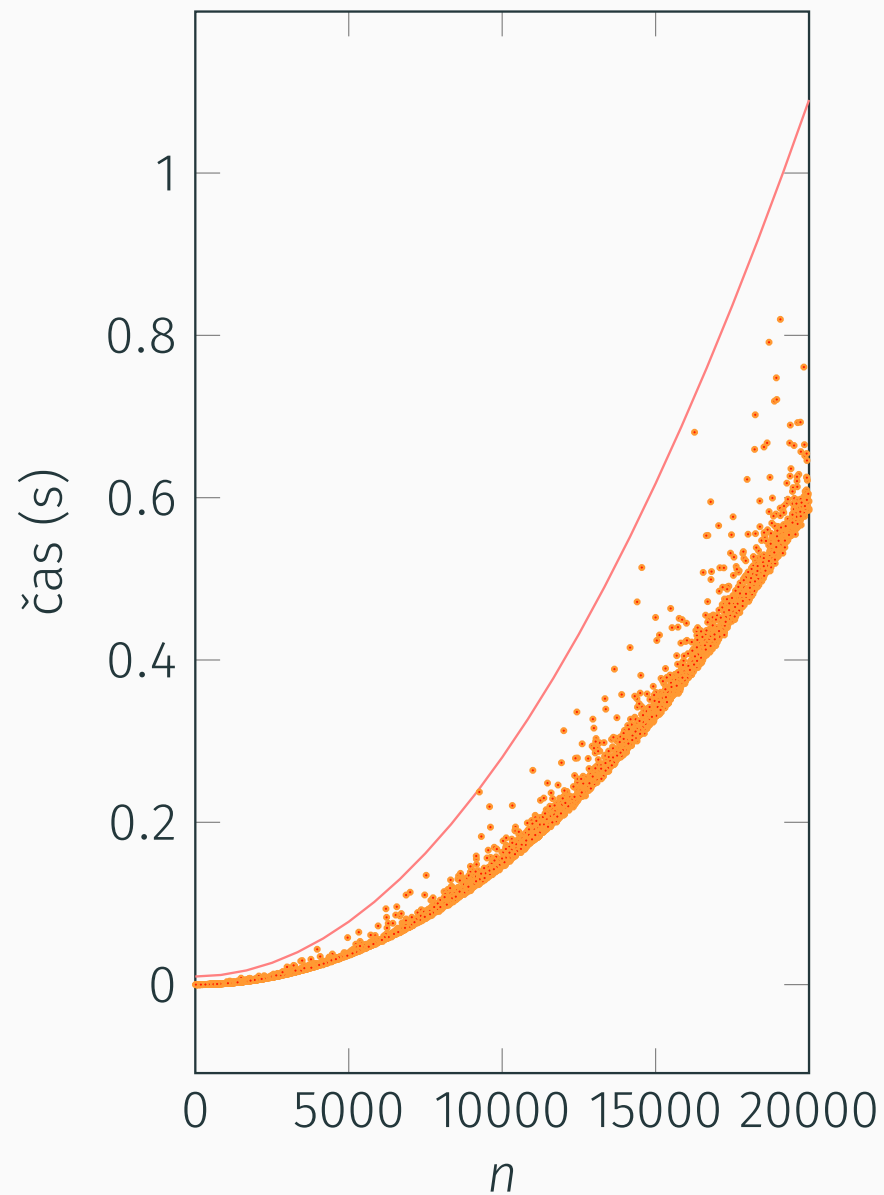


CountSort

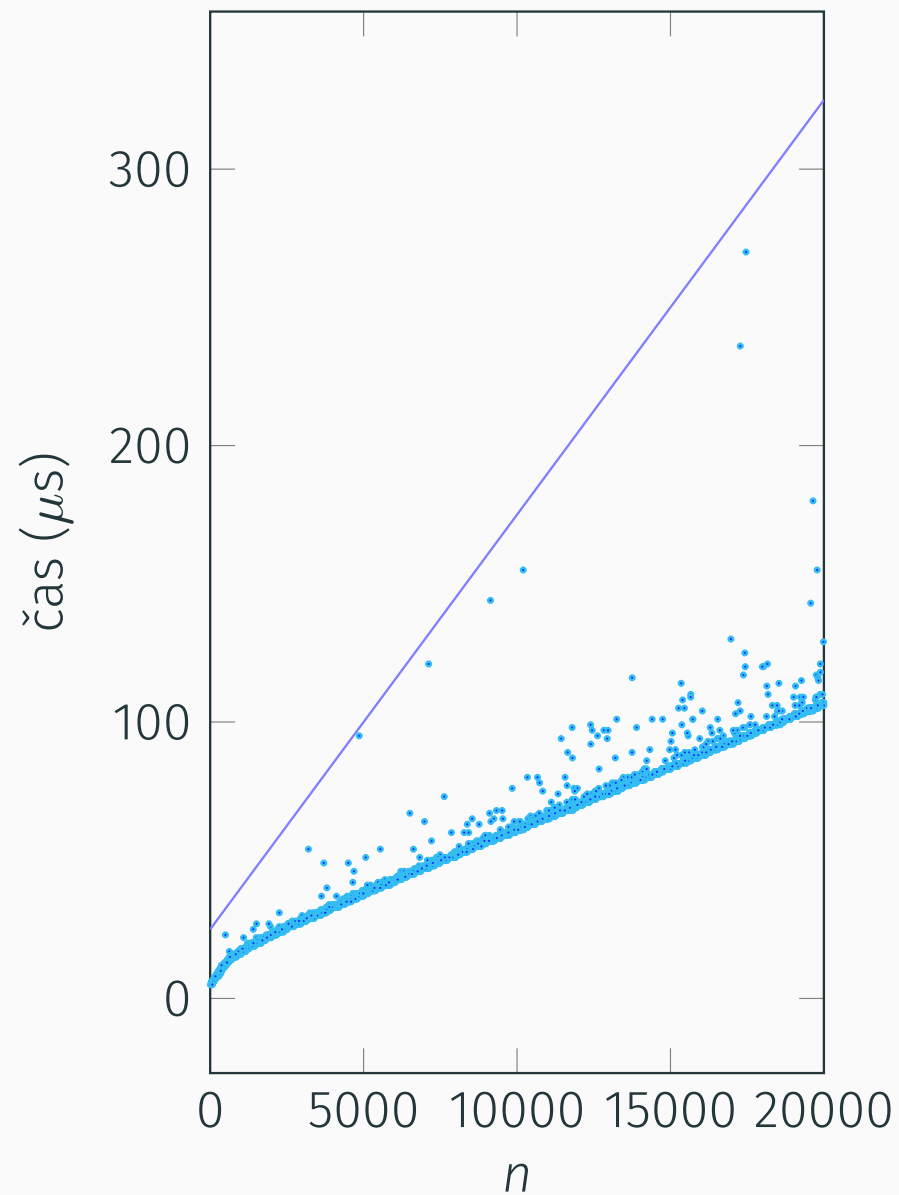


kvadratický vs lineární : **worst-case časová zložitost** $T(n)$

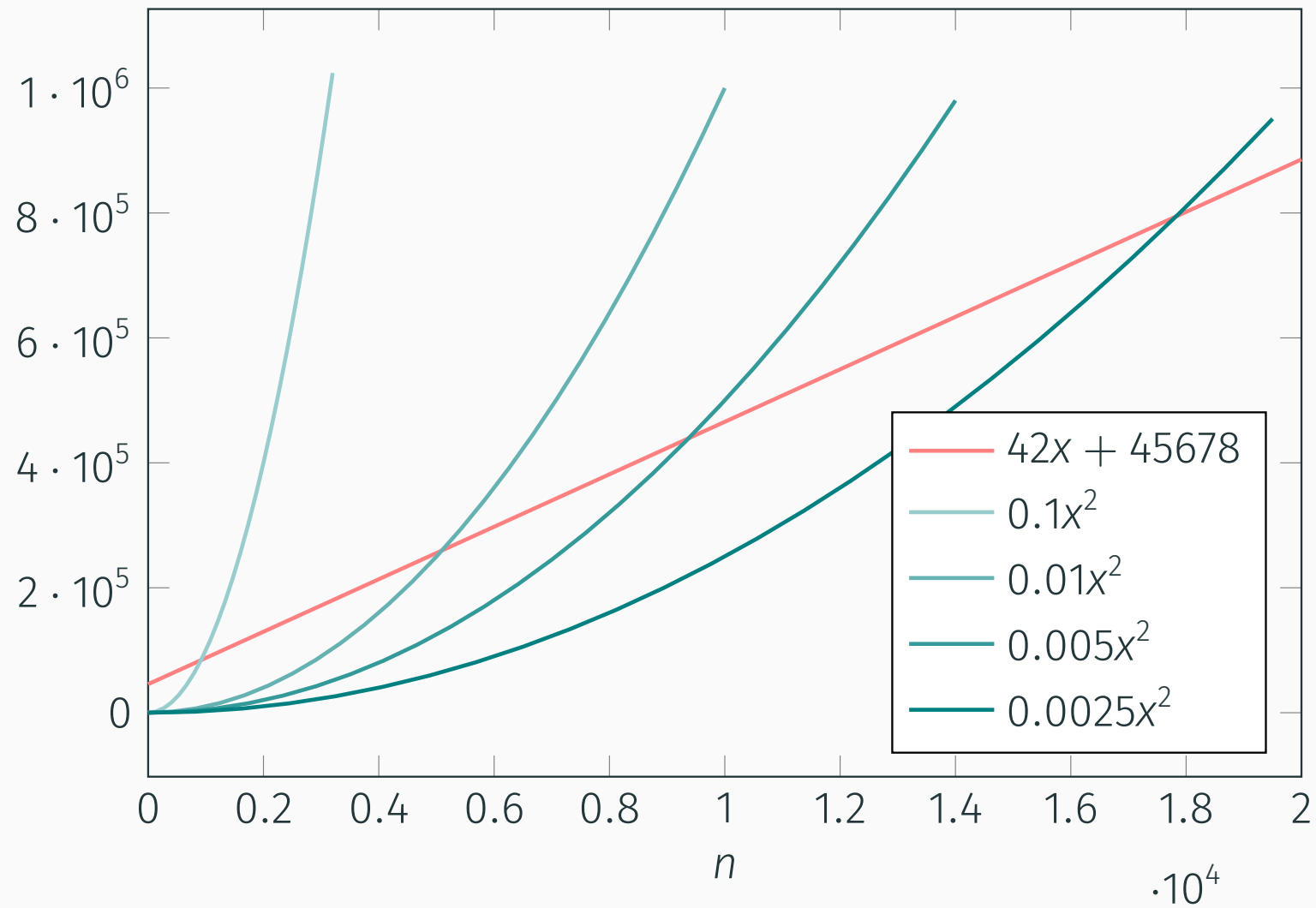
InsertSort



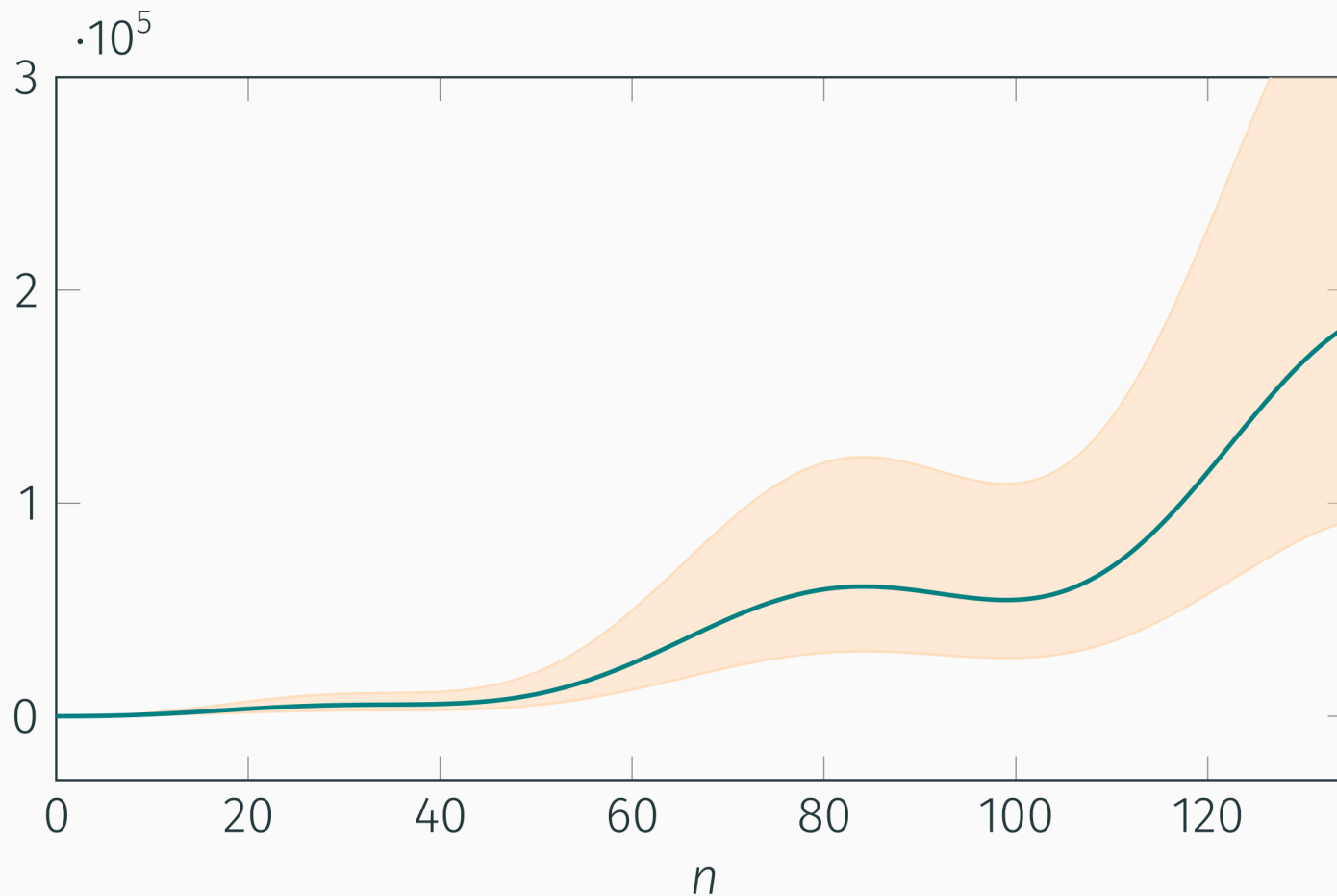
CountSort



je lineární vždy lepší?



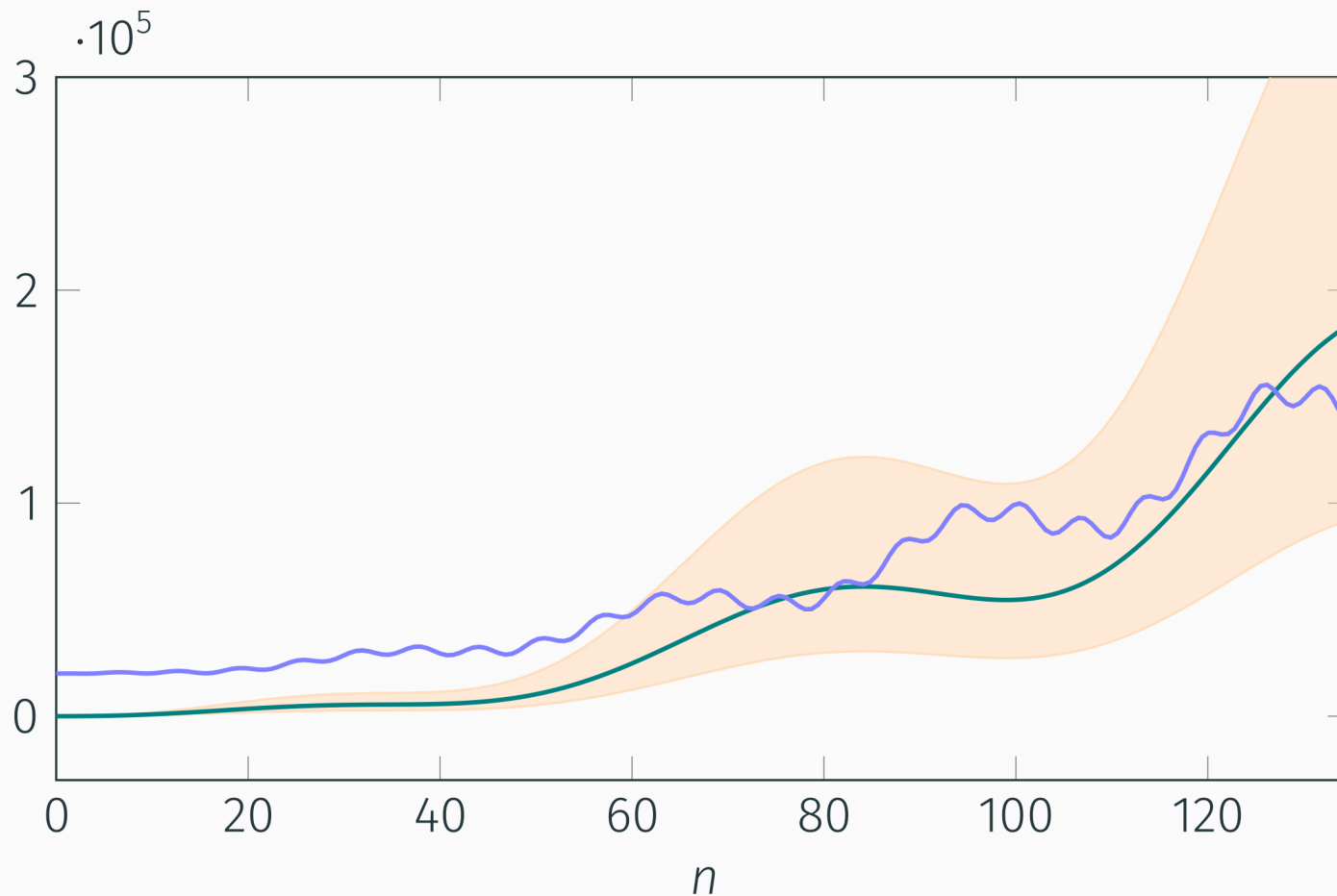
časová zložitosť – porovnávanie funkcií



horný odhad: $f(n) \in O(g(n))$

$$\exists c > 0 \quad \exists n_0 \in \mathbb{N} \quad \forall n \geq n_0 \quad f(n) \leq c \cdot g(n)$$

časová zložitosť – porovnávanie funkcií



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int mx = a[0];  
for (i = 1; i < n; i++)  
    if (a[i] > mx)  
        mx = a[i];
```

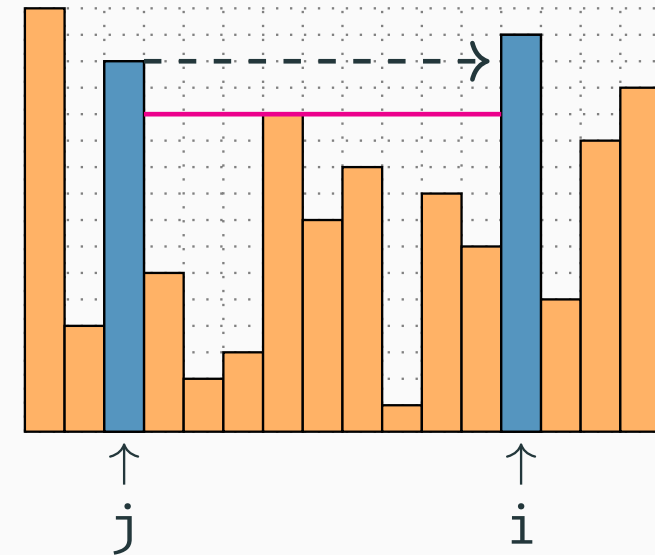


```
int mx = a[0];  
for (i = 1; i < n; i++)  
    if (a[i] > mx)  
        mx = a[i];
```

```
int s = 0;  
for (int i = 1; i < n; i = i * 2)  
    for (int j = 1; j * j < i; j++)  
        s++;
```

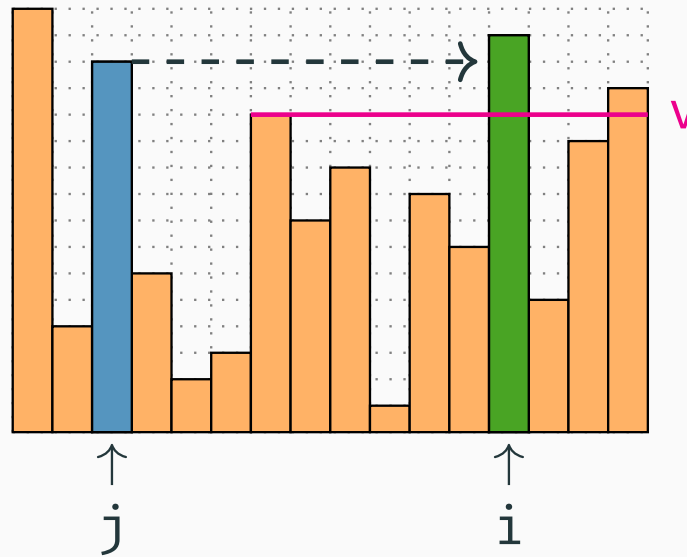
príklad o klaunoch a tortách, verzia 1

```
bool trafi(int j, int i) {  
    int k;  
    if (a[i] < a[j]) return false;  
    for (k = j + 1; k < i; k++)  
        if (a[k] > a[j]) return false;  
    return true;  
}
```



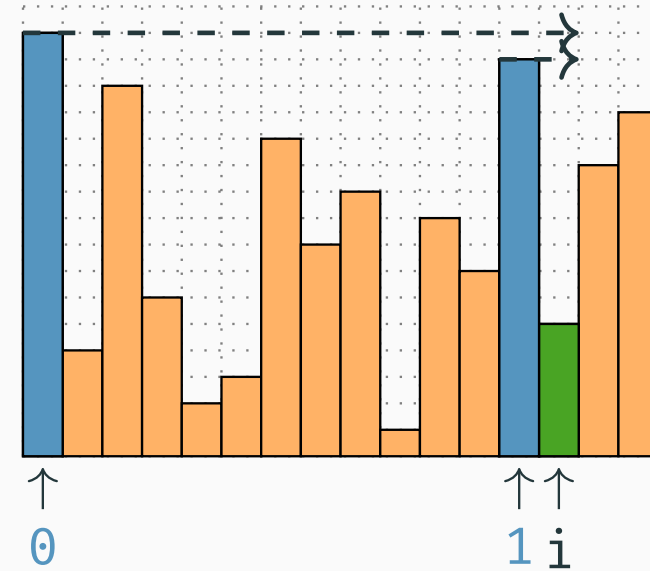
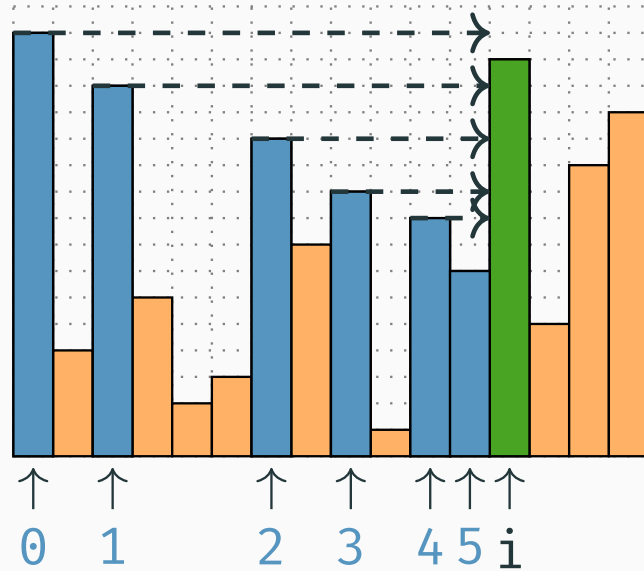
```
int klauni1() {  
    int i, j, max = 0;  
    for (i = 1; i < n; i++) { // skusame kazdeho klauna  
        int hits = 0; // kolko zasahov dostal  
        for (j = 0; j < i; j++) // vsetci klauni naľavo od i  
            if (trafi(j, i)) hits++;  
        if (hits > max) max = hits;  
    }  
    return max;  
}
```

príklad o klaunoch a tortách, verzia 2



```
int klauni2() {  
    int i, j, max = 0;  
    for (i = 1; i < n; i++) { // skusame kazdeho klauna  
        int hits = 0,          // kolko zasahov dostal  
            v = 0;              // najvyssi klaun medzi nimi  
        for (j = i - 1; j >= 0 && a[j] < a[i]; j--) // skusame vlavo  
            if (a[j] > v) { // trafi ?  
                hits++;     // zaratame zasah  
                v = a[j];   // upravime vysku  
            }  
        if (hits > max) max = hits; // pamatame si najzapatlanejsieho  
    }  
    return max;  
}
```

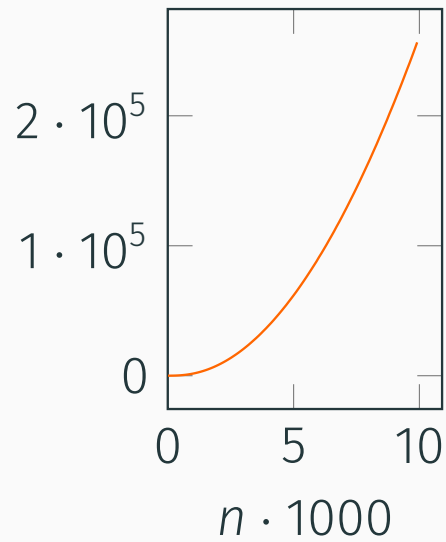
príklad o klaunoch a tortách, verzia 3



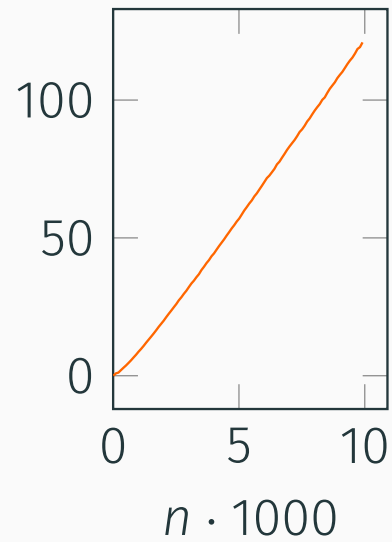
```
int klauni3() {  
    int i, max = 0;  
    int s[n], m = 0;           // zasobnik a jeho velkost  
    for (i = 0; i < n; i++) {  // skusame kazdeho klauna  
        int h = 0;             // kolko zasahov dostal  
        while (m > 0 && s[m - 1] < a[i]) {  
            h++; // zaratame zasah  
            m--; // vyhodime zo zasobnika  
        }  
        s[m] = a[i]; // pridame i-cka do zasobnika  
        m++;  
        if (h > max) max = h; // aktualizujeme zasahy  
    }  
    return max;  
}
```

porovnanie času

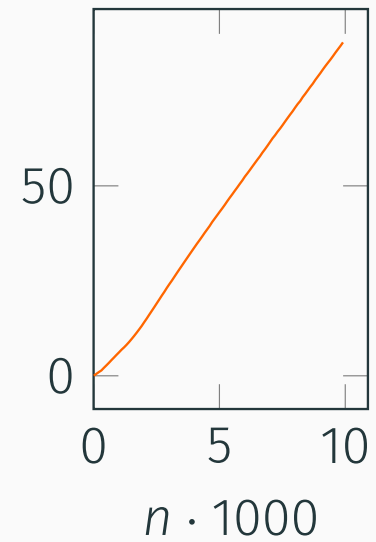
klauni1



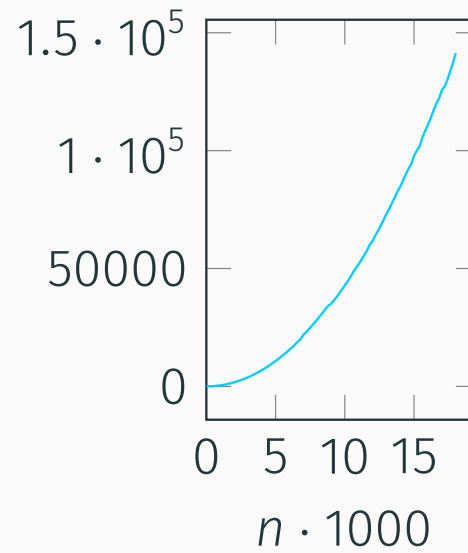
klauni2



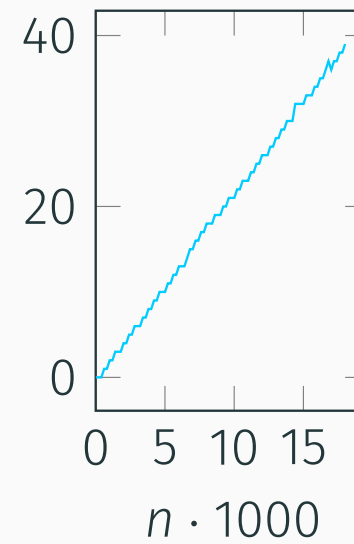
klauni3



klauni2



klauni3



o rekurzívnych algoritmoch

Fibonacciho čísla: 0 1 1 2 3 5 8 13 21 34...

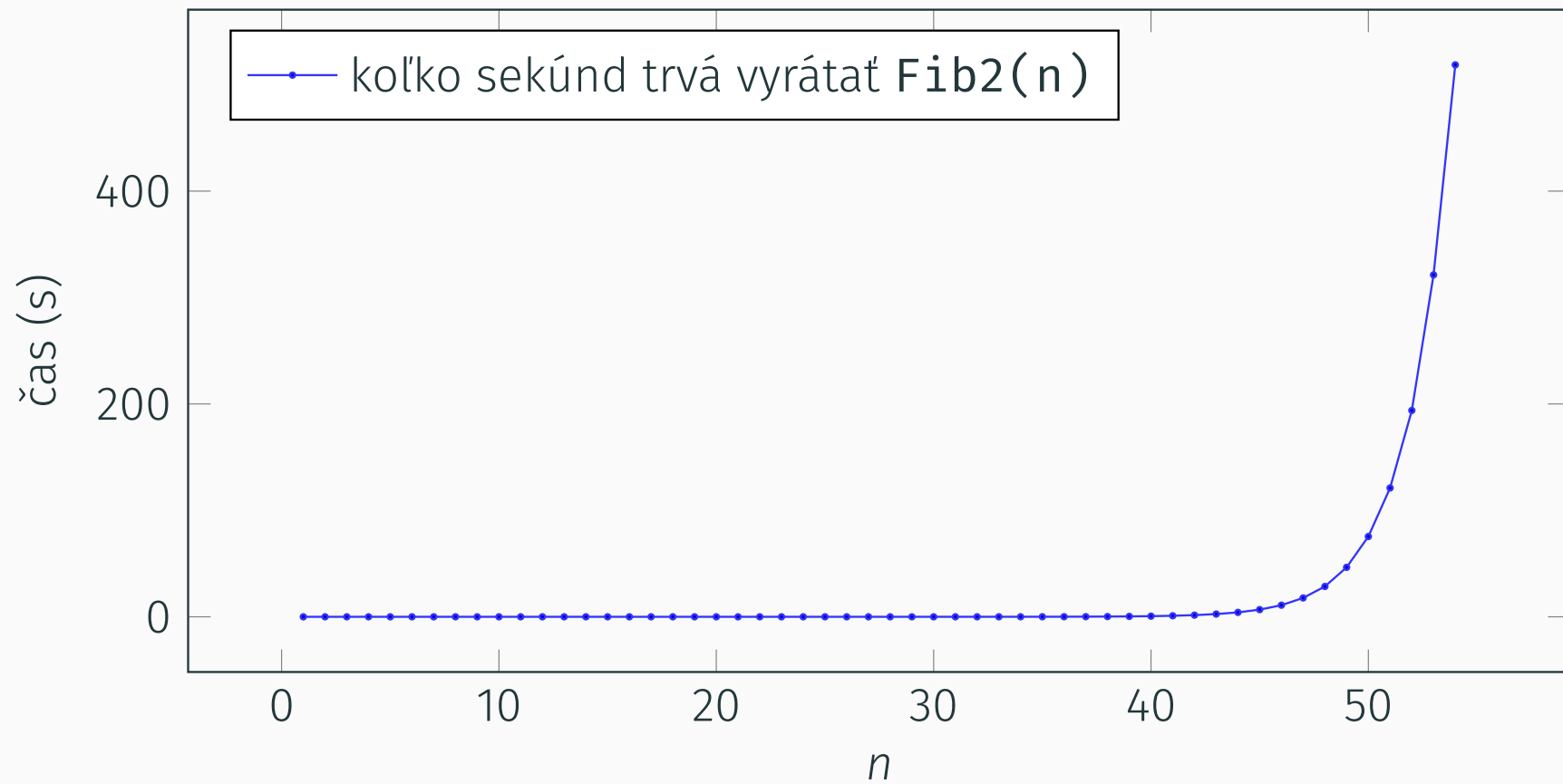
```
long int Fib1(int n) {  
    if (n < 3) return n - 1;  
    long int a = 0, b = 1, c;  
    int i;  
    for (i = 2; i < n; i++) {  
        c = a + b; a = b; b = c;  
    }  
    return c;  
}
```

```
long int Fib2(int n) {  
    if (n < 3) return n - 1;  
    return Fib2(n - 1)  
        + Fib2(n - 2);  
}
```

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    }  
    return c;  
}
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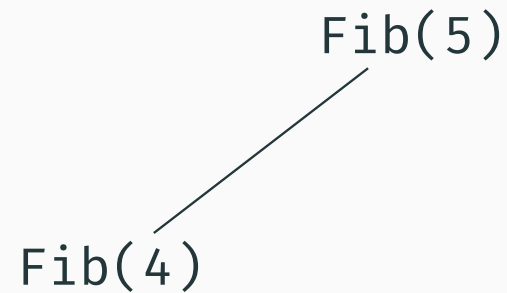
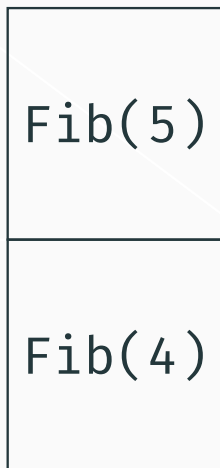
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long int Fib2(int n) {  
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zložitosť Fib2

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long int Fib2(int n) {  
    if (n < 3) return n - 1;  
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```

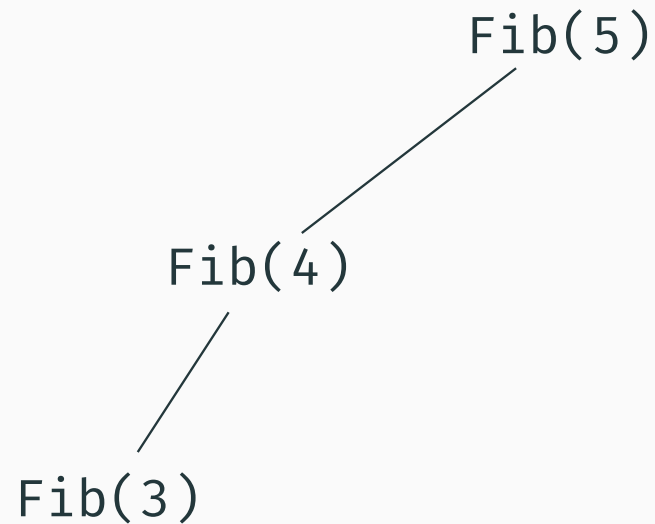
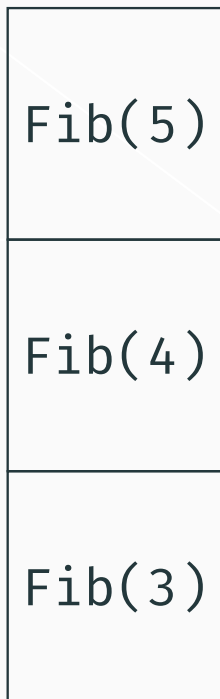
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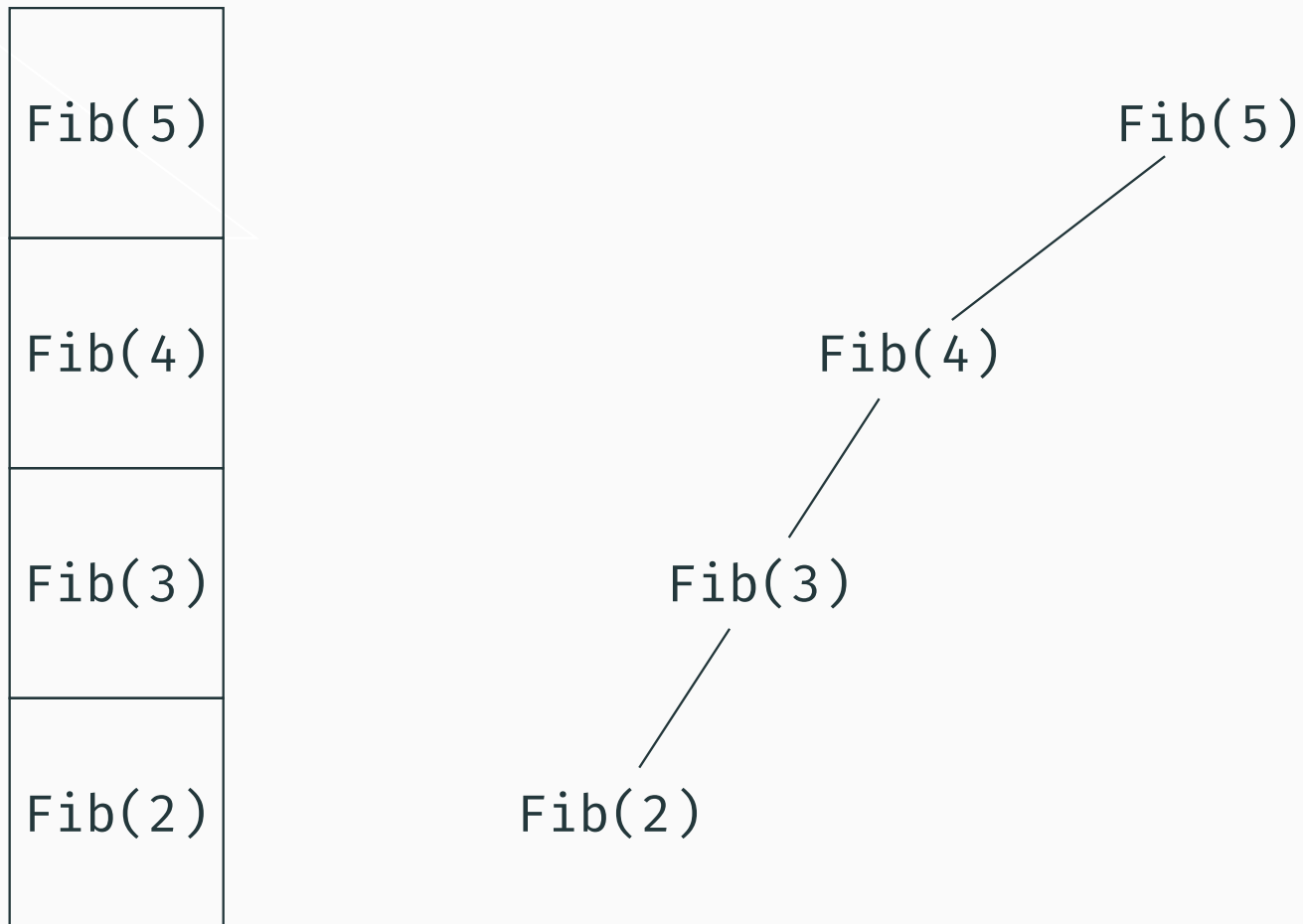
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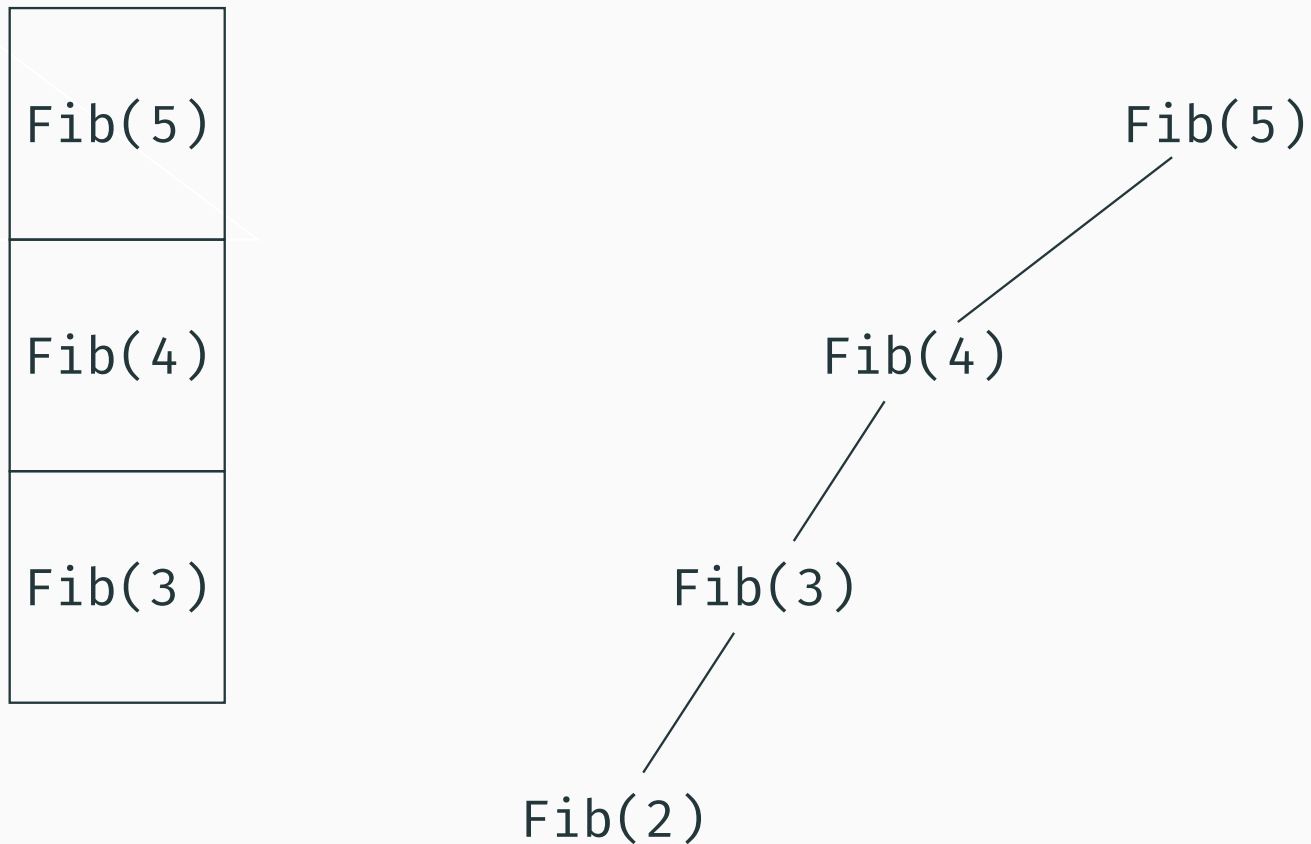
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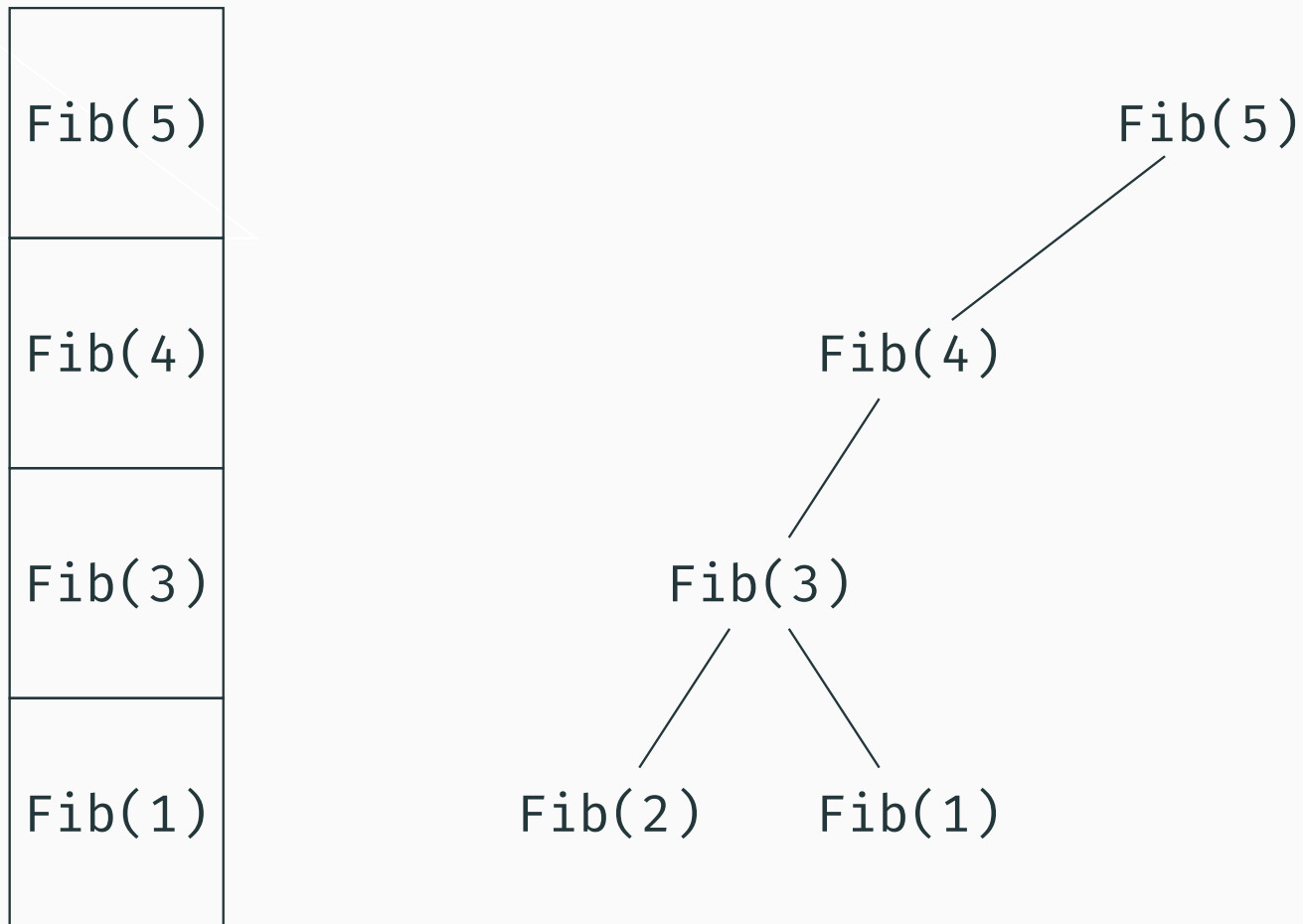
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Fib(5)

Fib(4)

Fib(3)

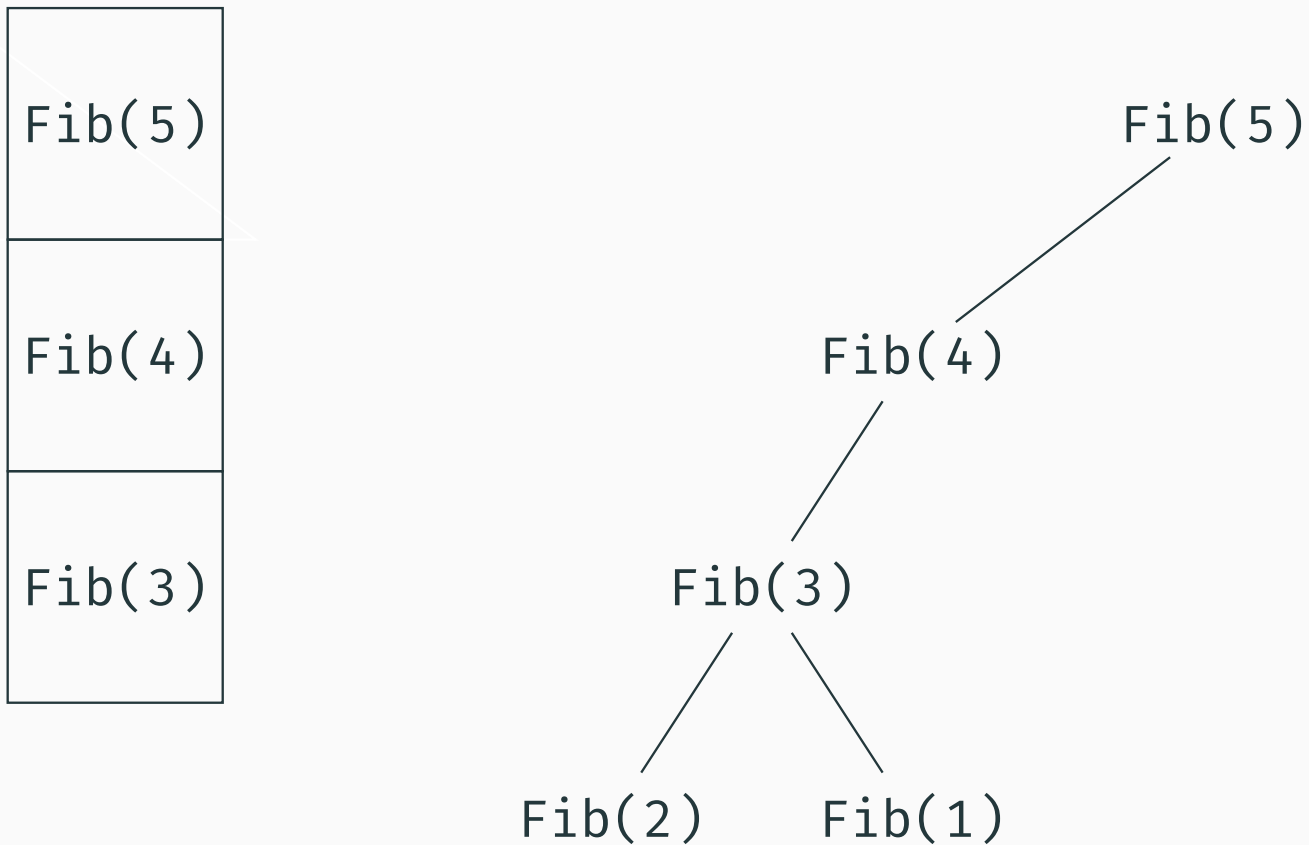
Fib(5)

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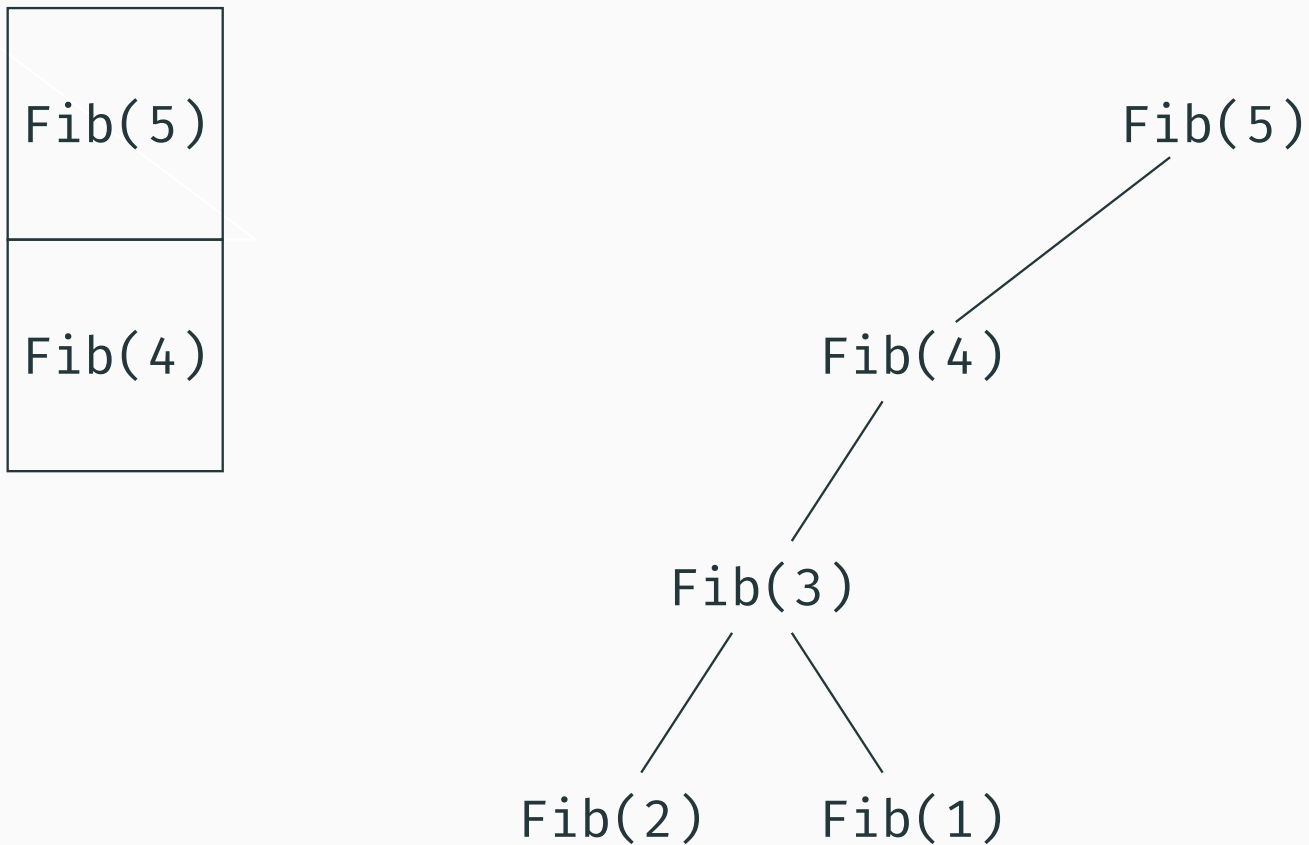
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zložitosť Fib2

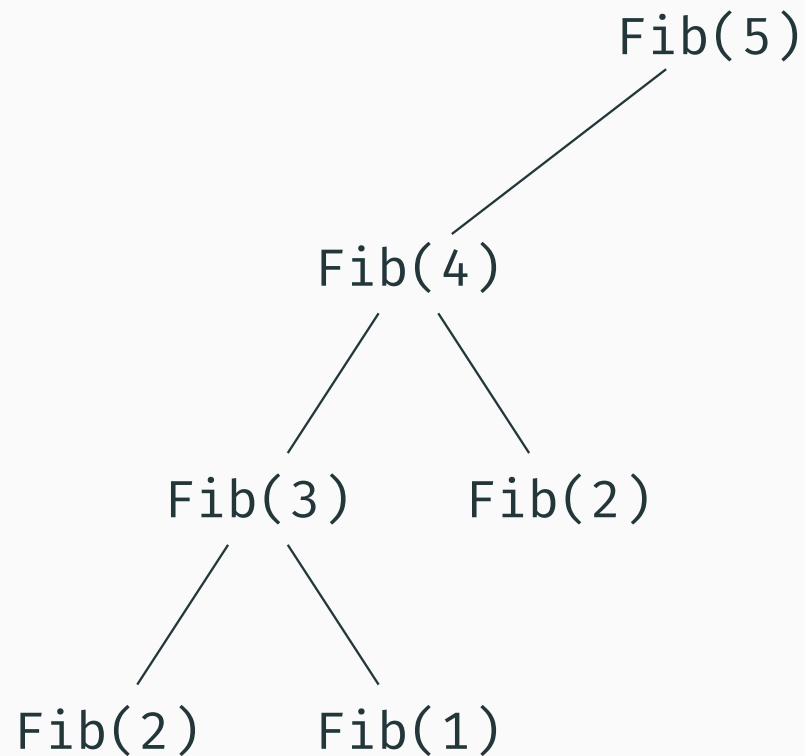
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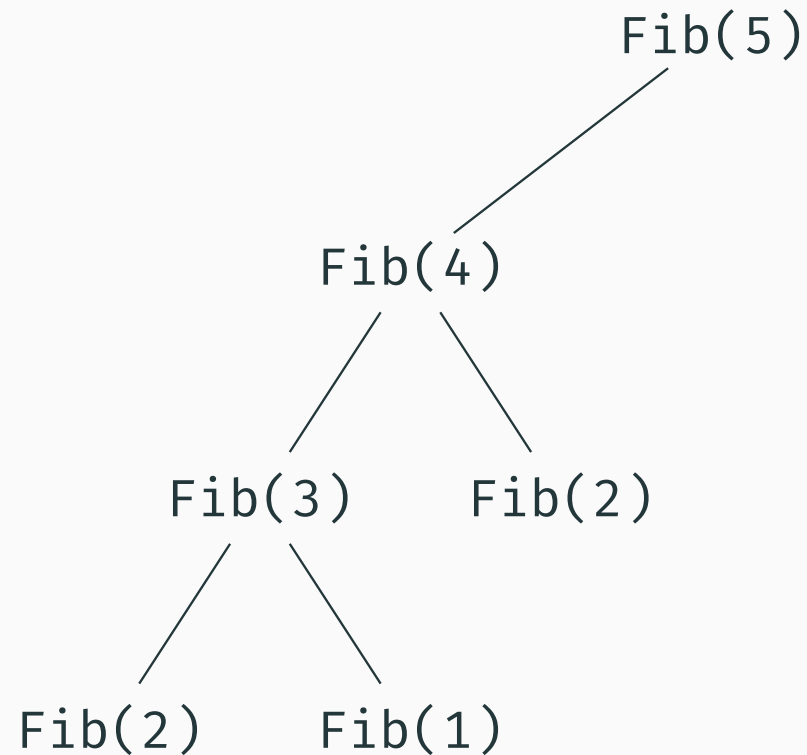
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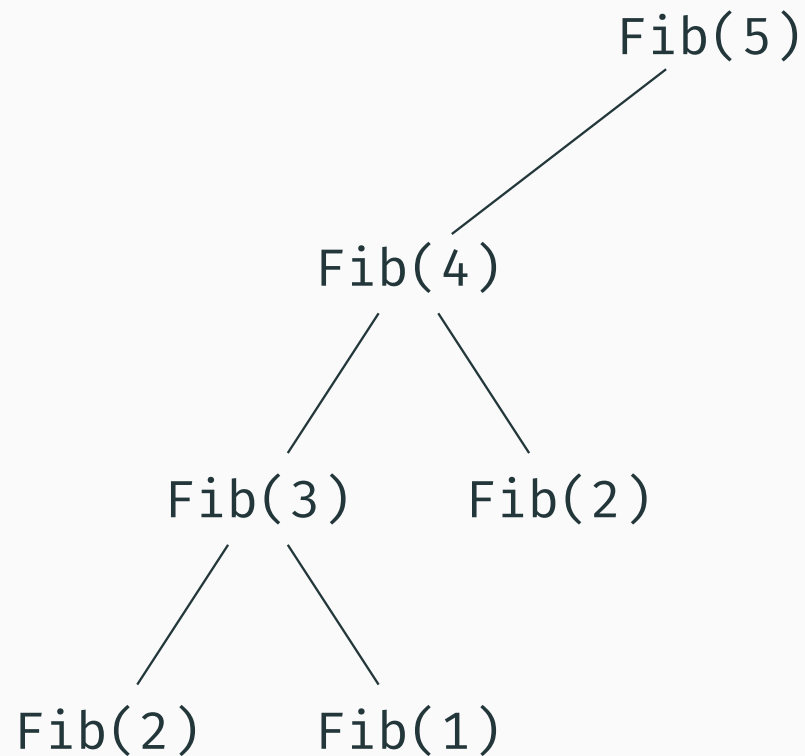


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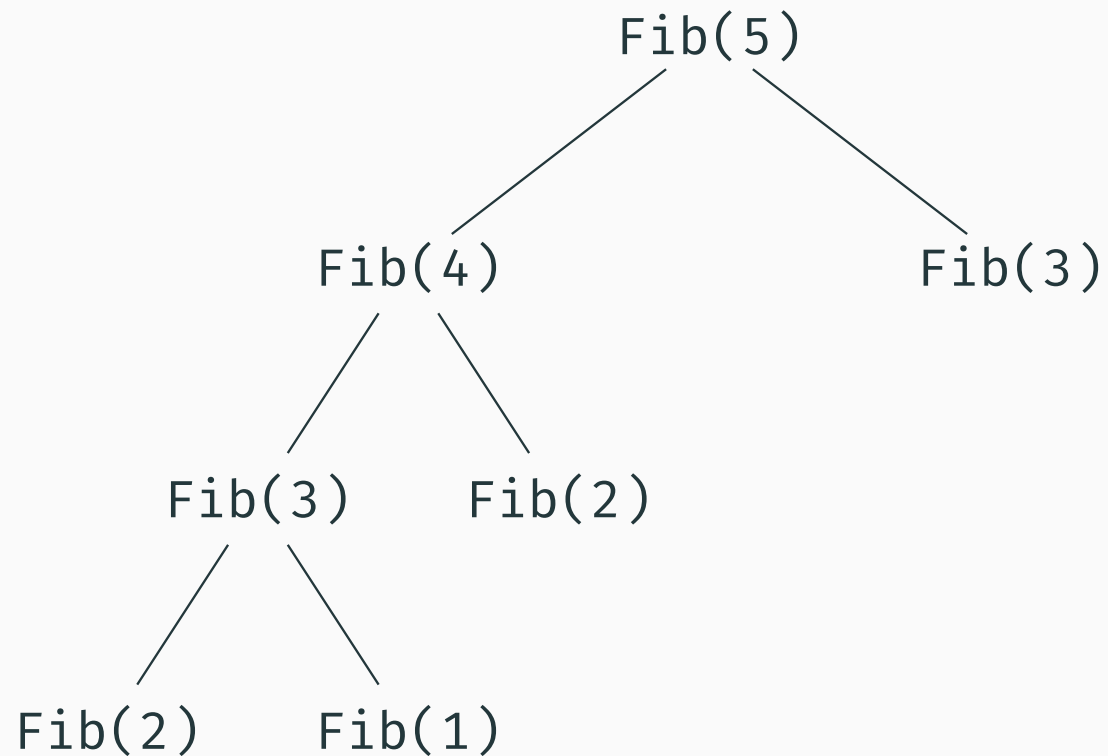
zložitosť Fib2

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Fib(5)

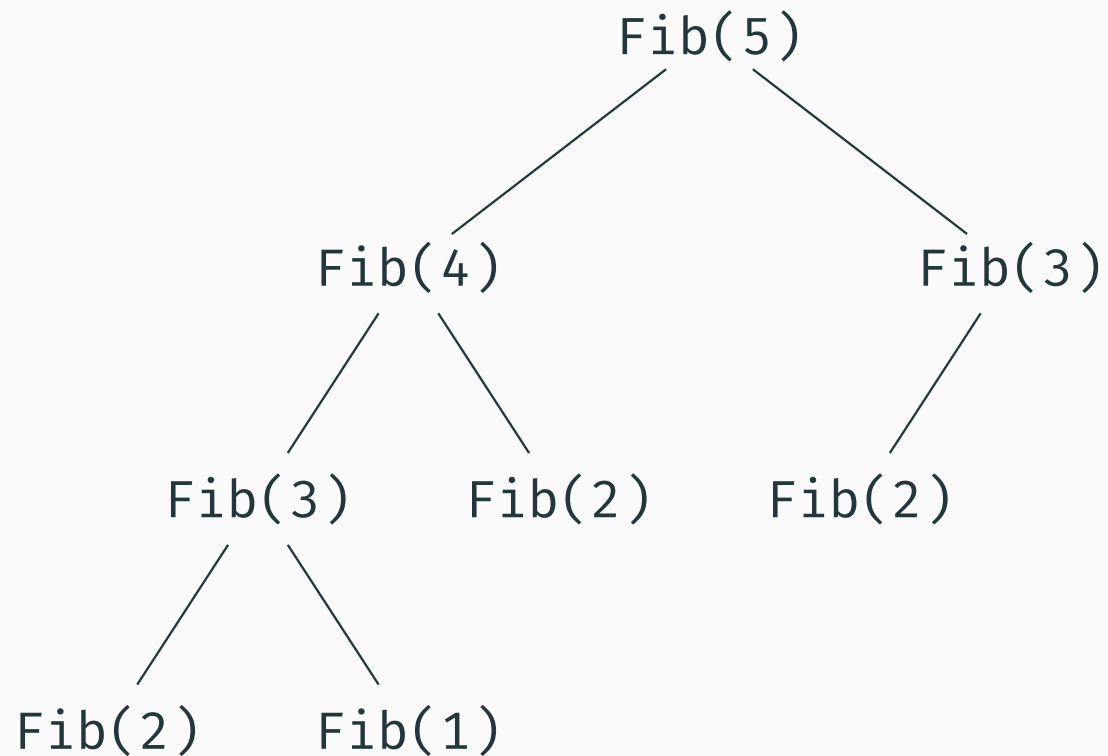
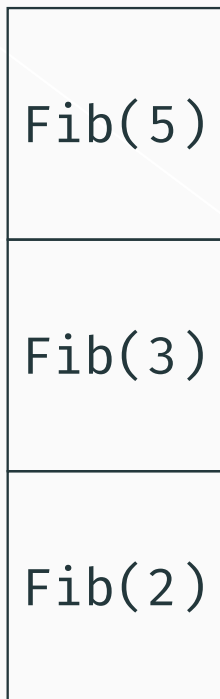
Fib(3)



zložitosť Fib2

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long int Fib2(int n) {  
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}
```

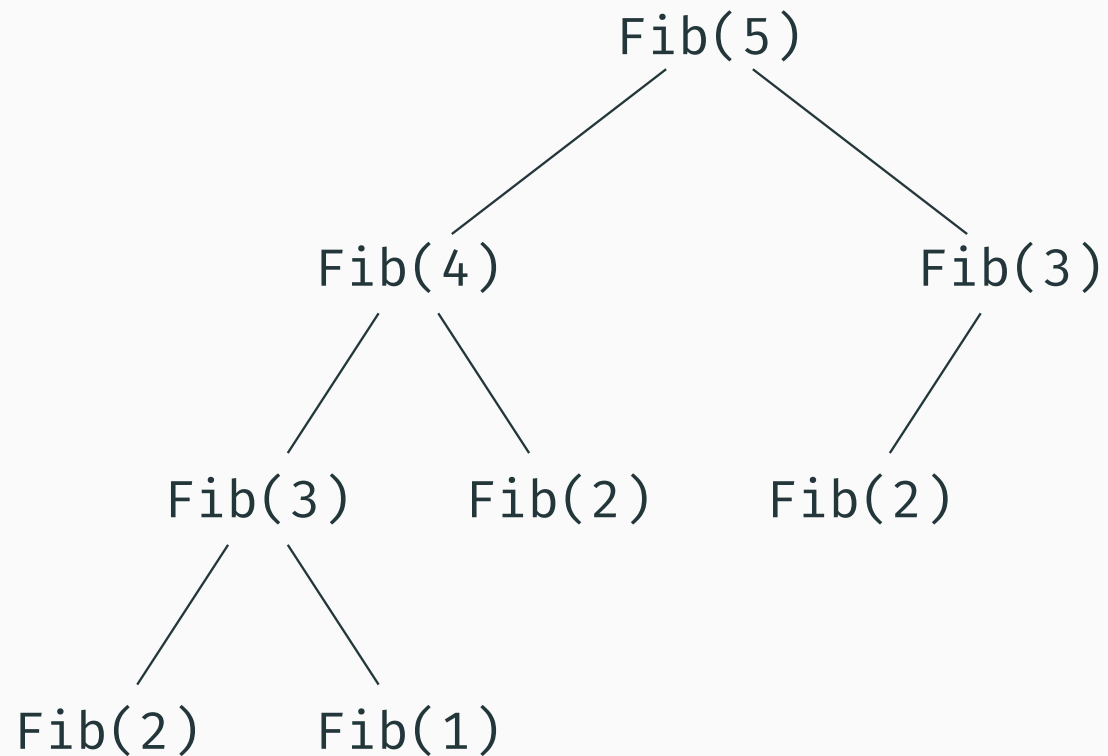
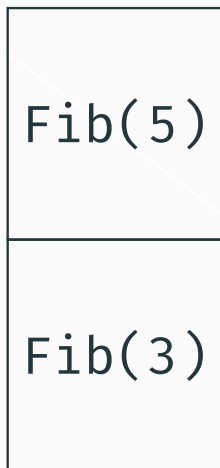
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zložitosť Fib2

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zložitosť Fib2

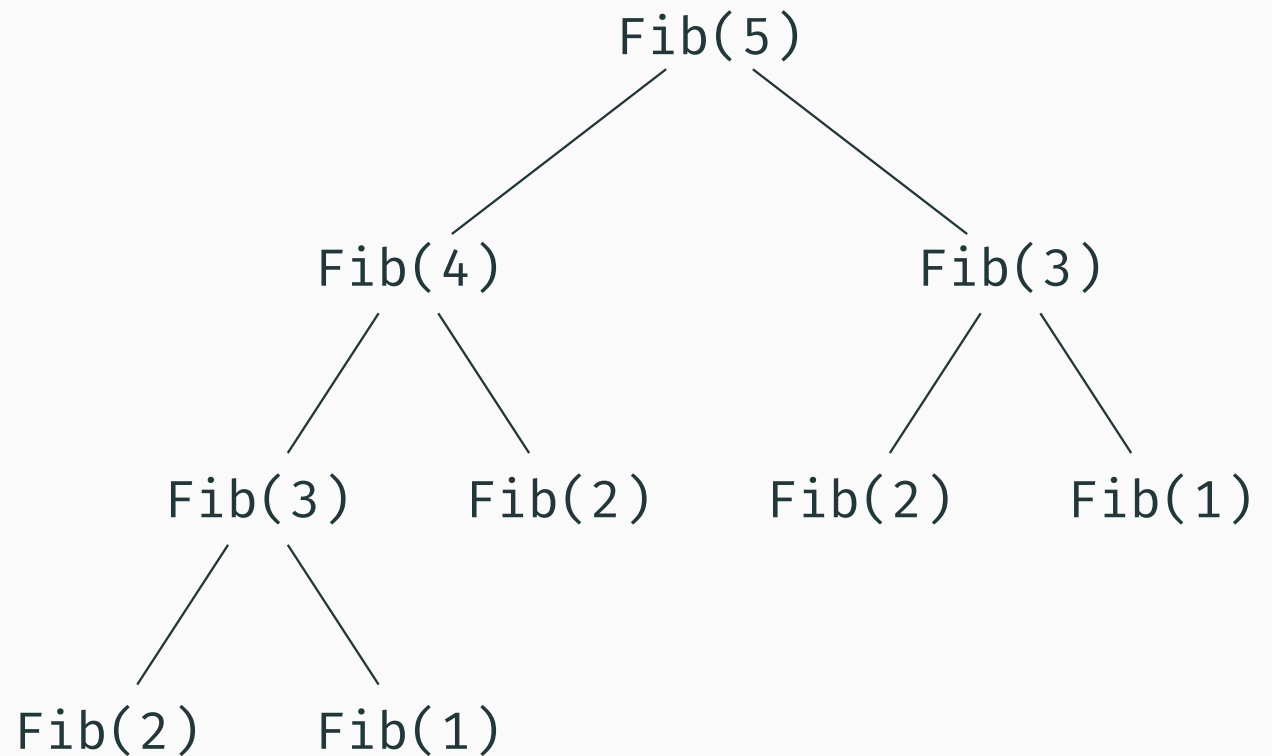
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Fib(1)



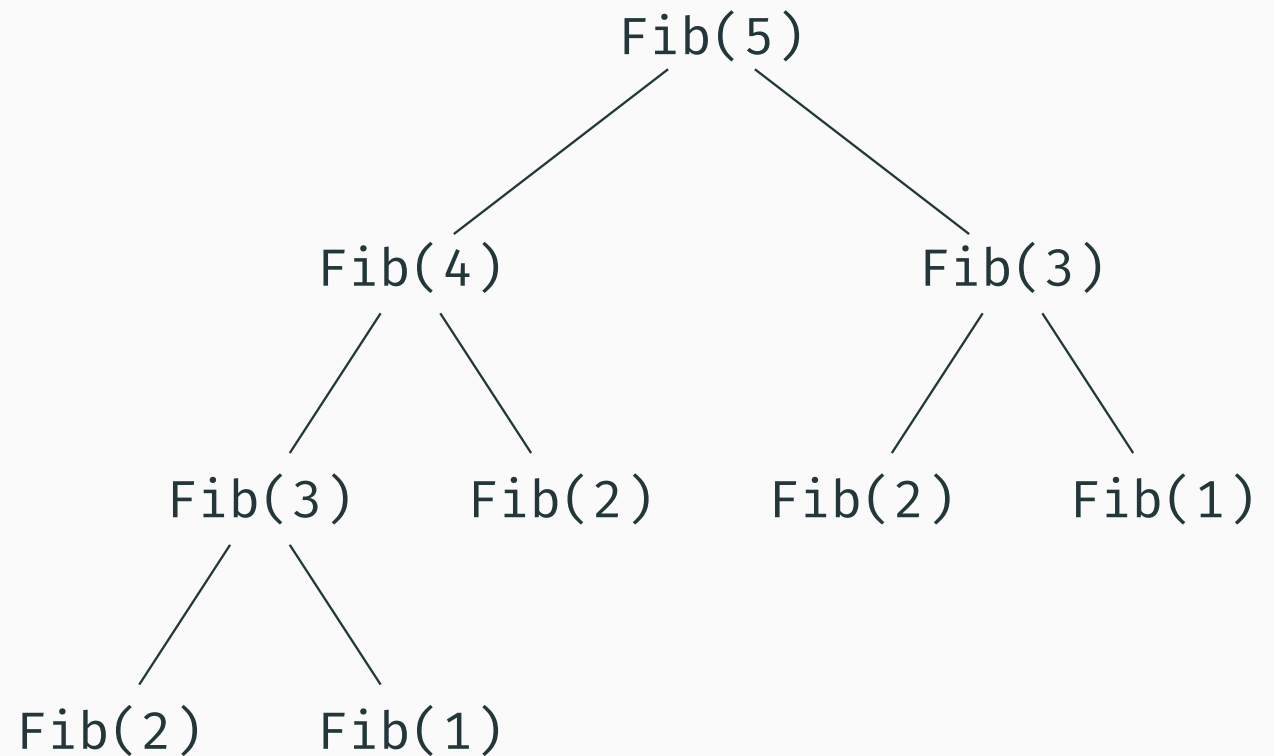
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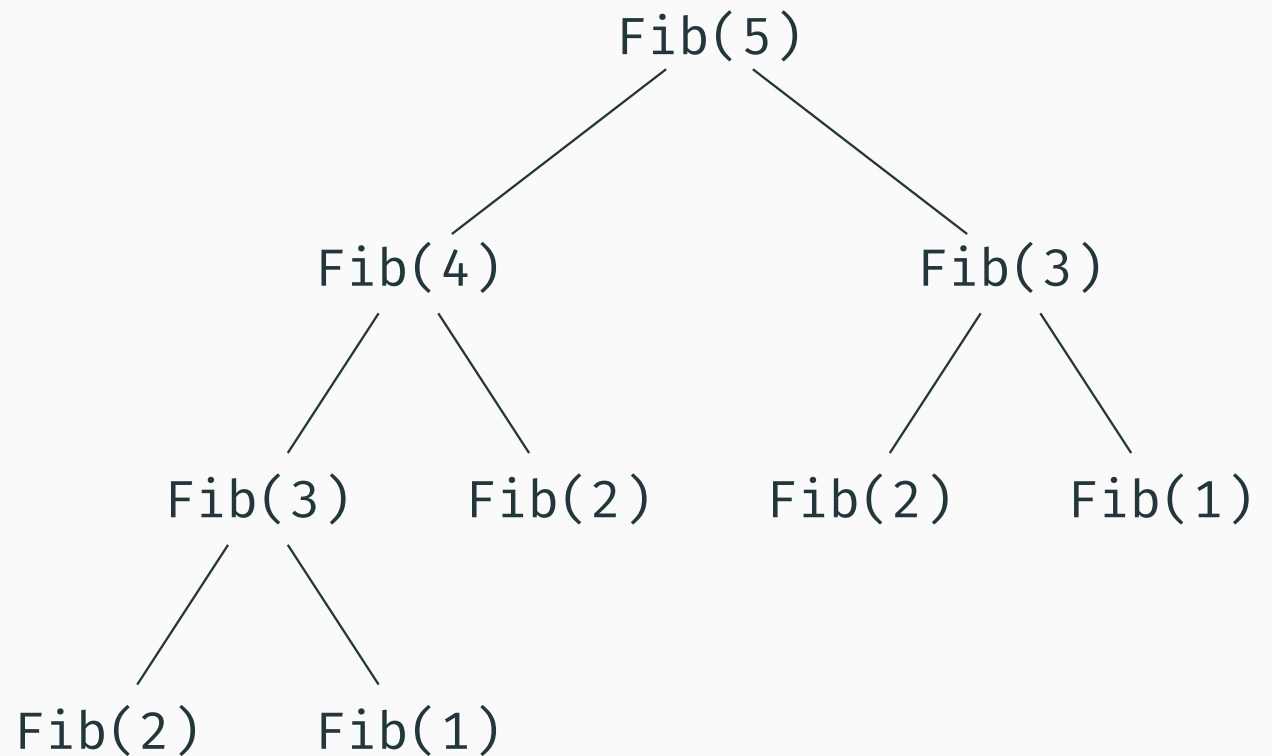


zložitosť Fib2

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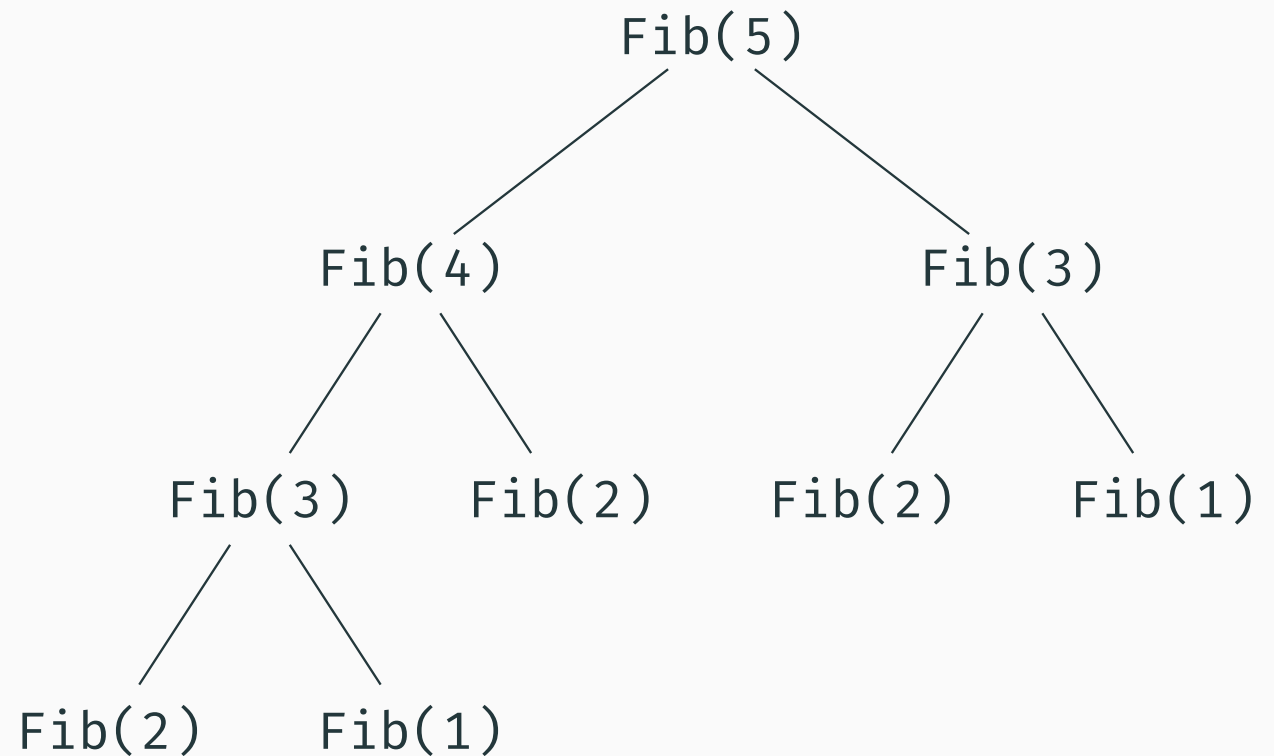
Fib(5)



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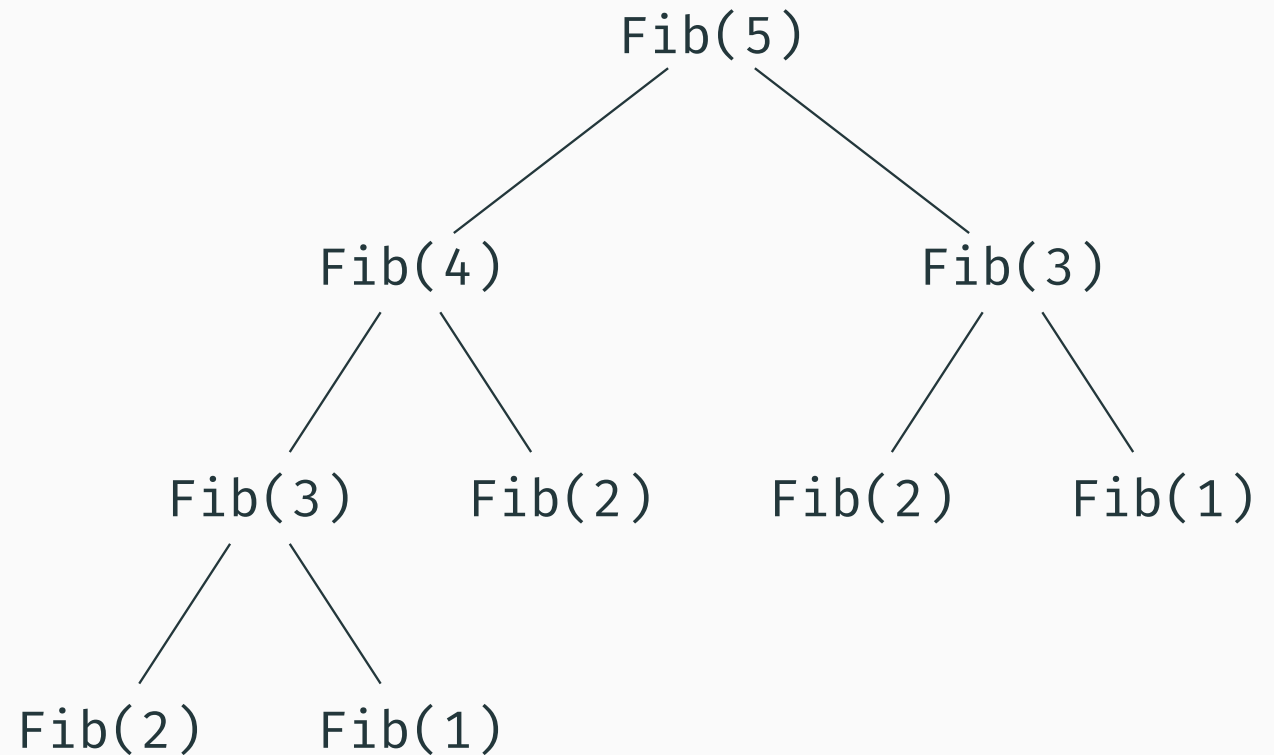
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```

$$T(n) = T(n - 1) + T(n - 2) + c$$

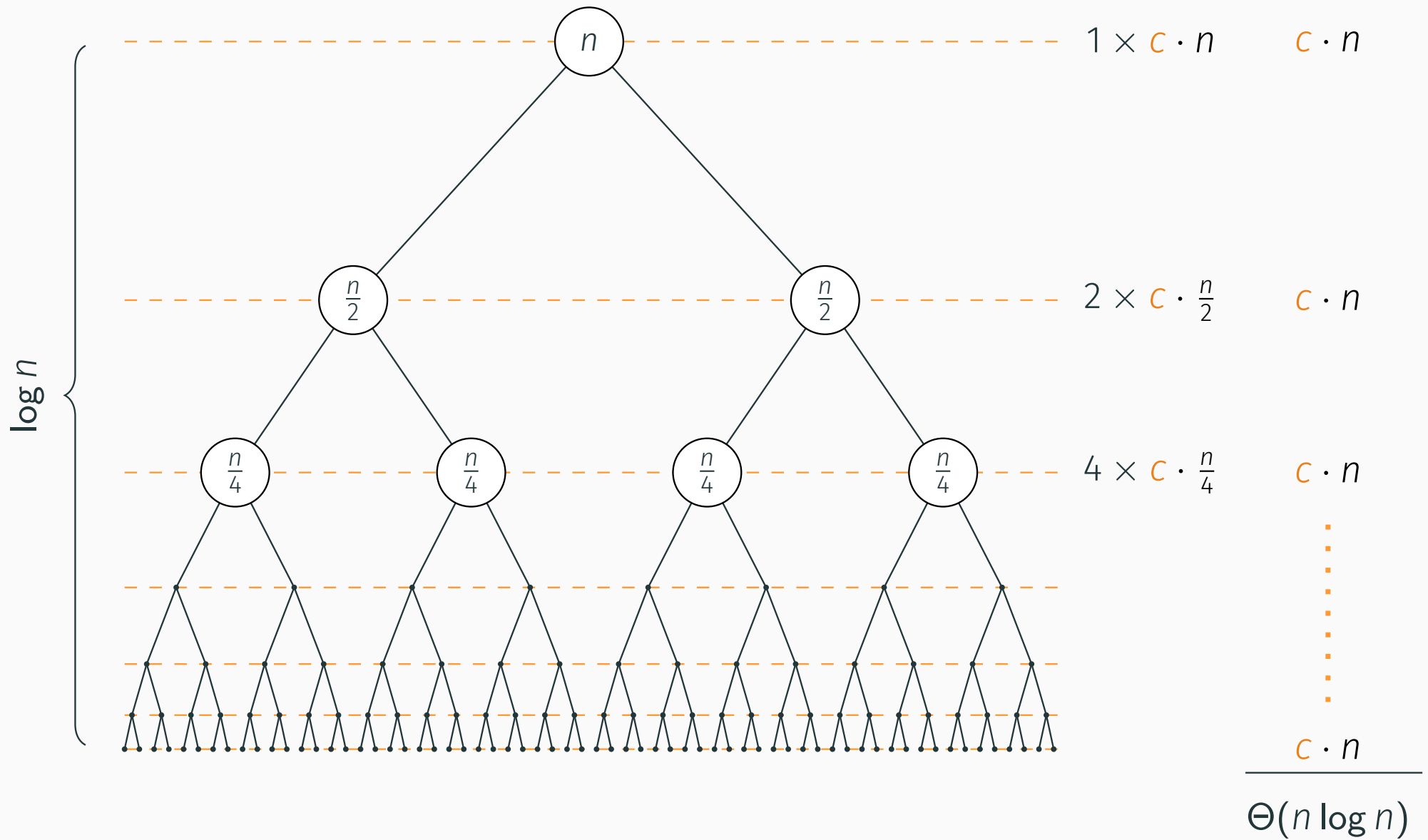


MergeSort

```
void mergesort(std::vector<int> &a) {  
  
    if (a.size() < 2) return;  
    int m = a.size() / 2;  
    std::vector<int> b[2]{  
        { a.begin(), a.begin() + m },  
        { a.begin() + m, a.end() }  
    };  
  
    for (int i : {0, 1}) mergesort(b[i]);  
  
    // std::merge ( ... )  
    int j[2] = {0, 0};  
    for (int i = 0; i < a.size(); i++)  
        if ( j[1] >= b[1].size() ||  
            (j[0] < b[0].size() && b[0][j[0]] < b[1][j[1]]) )  
            a[i] = b[0][j[0]++];  
        else  
            a[i] = b[1][j[1]++];  
  
}
```

$$T(n) = 2 \cdot T\left(\frac{n}{2}\right) + c \cdot n$$

MergeSort – zložitosť



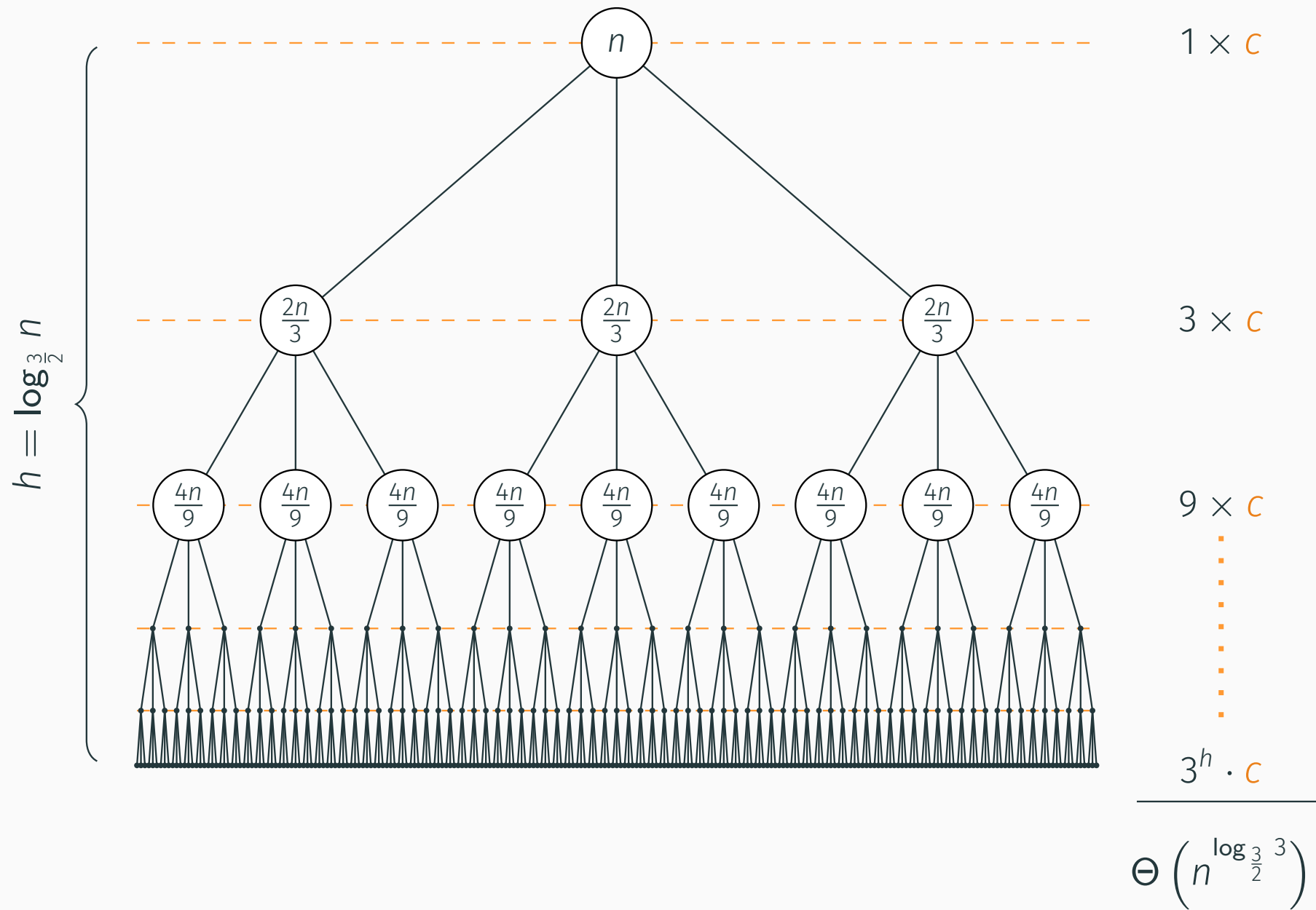
StoogeSort

```
using It = std::vector<int>::iterator;

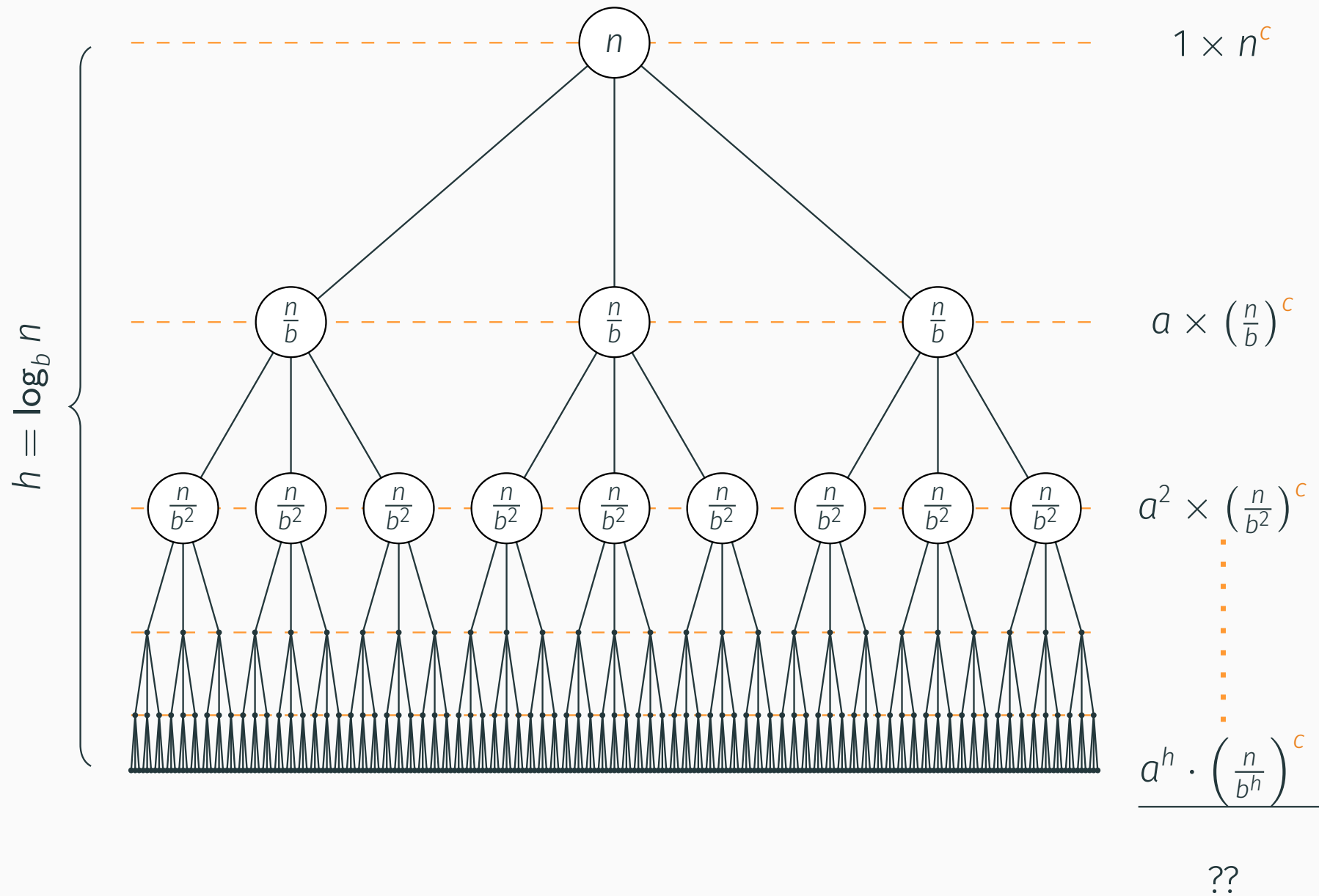
void stoogesort(It a, It b) {
    int n = b - a, m = n / 3;
    b--;
    if (*a > *b) std::swap(*a, *b);
    if (m == 0) return;
    stoogesort(a, a + (n - m));
    stoogesort(a + m, a + n);
    stoogesort(a, a + (n - m));
}
```

$$T(n) = 3 \cdot T\left(\frac{2n}{3}\right) + c$$

StoogeSort – zložitosť



Master Theorem: $T(n) = a \cdot T\left(\frac{n}{b}\right) + n^c$



$$T(n) = a \cdot T\left(\frac{n}{b}\right) + n^c$$

Označme $q := \frac{a}{b^c}$.

1. ak $q < 1$, potom $T(n) = \Theta(n^c)$
2. ak $q = 1$, potom $T(n) = \Theta(n^c \cdot \log n)$
3. ak $q > 1$, potom $T(n) = \Theta(n^{\log_b a})$

... a čo tak $T(n) = T\left(\frac{n}{5}\right) + T\left(\frac{7n}{10}\right) + n$?

... a prípadne

```
int f(int a, int b) {  
    int i, c = 0;  
  
    if (a == b) return 1;  
    for (i = a; i < b; i++)  
        c = c + f(a, i) + f(i + 1, b);  
    return c / (b - a);  
}
```